



# NEWSLETTER



PROJECT NUMBER : 2022-2-DE02-KA210-VET-000092219

## ABOUT THE PROJECT

HIRER - Increasing the digital competencies of HR management trainers through Minecraft Escape Rooms - is a 13-month project that aims to boost HR managers, trainers, and VET trainers' soft skills (e-leadership, HRM) and digital competencies. This will empower them to navigate the digital shift, manage hybrid/virtual teams, and enhance competitiveness in the market.

## THE OBJECTIVES

- Develop engaging training materials to increase the digital capacity and readiness of HR managers and trainers.
- Develop an online learning platform and turn the training materials into interactive resources all together into a MOOC to increase engagement and retain skills in the long-term.
- Create a Minecraft game to support and promote the universal use of Game-Based Learning in training as a novel method to deliver digital education content and an innovative learning approach.
- Facilitate the formulation of a wider network and community of stakeholders, project practitioners and interested parties that will embrace the HIRER initiative with a view to engage with external and associate partners and thus increase the impact of the project.



## TARGET GROUPS:

- HR managers/leaders/professionals
- VET trainers that organize training for HRM.



## THE RESULTS

- Efficient remote HR Management MOOC for trainers
- Minecraft Escape Rooms for trainers
- Online Community

## THE CONSORTIUM



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